

## TAG FX PACK (by windblown).

This pack contains 2 FXs to represent Tag's powers:

### Installation steps:

- 1.- Unzip the file onto your computer.
- 2.- Place the .nifs folders into the generic folder (\Freedom Force vs The 3<sup>rd</sup> Reich\Data\Art\library\fx\generic\).
- 3.- Place the .dds and .tga files into the \_textures folder (\Freedom Force vs The 3<sup>rd</sup> Reich\Data\Art\library\fx\\_textures\).
- 4.- Open FFedit.
- 5.- Go to the fx tab and select new.
- 6.- Type in the appropriate name for the fx:

Tag - you're it	Tag – I'm it
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- 7.- Select the appropriate "Nif base" for the fx:

library\fx\generic\Tag – you're it	library\fx\generic\Tag – I'm it
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- 8.- Select the appropriate Attack type and subtype for the fx

Attack type: Melee Attack Sub type: none	Attack type: Area Attack Sub type: none
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- 9.- Select the appropriate node attachment points for the fx:

Start: Bip01 Head Launch: Bip01 Head Core: --- End: Bip01 R Hand	Start: Bip01 Head Launch: Bip01 Head Core: Bip01 Head End: Bip01 Head
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- 10.- Save the fx and it's done.